

## Totally LVT Specs

<b>Style Name</b>	LoVe iT
<b>Style Number</b>	1039
<b>Construction</b>	Luxury Vinyl Tile with Micro-Beveled Edges
<b>Tile Size</b>	18" x 18" (457.2 mm x 457.2 mm)
<b>Plank Size</b>	4" x 36" (101.5 mm x 914.4 mm)
<b>Total Thickness</b>	0.100" (2.5 mm)
<b>Wear Layer Thickness</b>	0.020" (0.51 mm)
<b>Weight per piece Tile</b>	2.12 lbs (0.96 kg)
<b>Weight per piece Plank</b>	0.94 lbs (0.43 kg)
<b>Weight Per Carton Tile</b>	38.1 lbs (17.3 kg)
<b>Weight Per Carton Plank</b>	33.8 lbx (15.3 kg)
<b>Pieces Per Carton Tile</b>	18
<b>Pieces Per Carton Plank</b>	36
<b>Coverage per Carton Tile</b>	40.5 sq. ft
<b>Coverage per Carton Plank</b>	36 sq. ft
<b>Static Load Limit</b>	750 PSI

### Totally LVT Testing

ASTM F-1700 (Standard Spec for Solid Vinyl Floor Tile)	Class III, Type B
ASTM F-1514 (Heat Stability)	Passes
ASTM F-925 (Stain & Chemical Stability)	Passes
ASTM-E-662 (N.B.S. Smoke Chamber)	< 450 - Passes
ASTM-E-648 (Flooring Radiant Panel)	> 0.45 watts / cm <sup>2</sup> , Passes (Class 1)
Static Coefficient of Friction	Meets or exceeds ADA guidelines
HUD / FHA Requirements	Exceeds

### Totally LVT Environmental

Recycled Content	30% Minimum Pre-Consumer
Environmental Product Declaration	3rd Party Certified Industry Wide Type III
FloorScore Indoor Air Quality	CDPH Standard Method v1.1-2010
ISO 9001, ISO 14001	Registered Manufacturing Facilities
Extended Producer Responsibility (EPR)	Reclamation & Recycling Program
Manufacture Location	Georgia, USA

### Totally LVT Warranty

Limited 10 Year Commercial Warranty  
Limited 10 Year \*TOTALLY SHIELD Finish Warranty

\*TOTALLY SHIELD: Eliminates the need for polish over a period of time depending on the amount of foot traffic providing appearance retention, cleanability, durability, and slip retardance

### Totally LVT Installation

Required Adhesive, Pourous Sub Floor	373
Required Adhesive, Pourous and Non-Pourous Substrates	PSA
Required Adhesive, Non-Pourous Subfloor	Universal 2-part Adhesive*

\*Required for use under hospital beds or where high performance is needed